



Orekit Day, 27th november 2017

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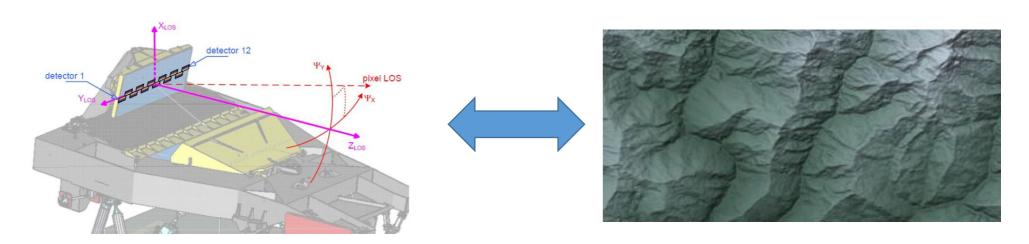


# What is Rugged?



### https://www.orekit.org/rugged/

### « A sensor-to-terrain mapping tool »



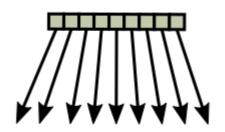
Sensor geometry

Terrain geometry



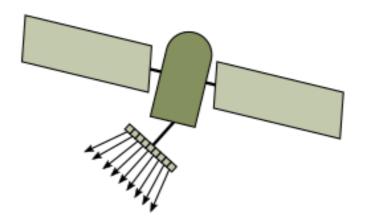
#### 1) Define sensor pixels

A line of sight for each pixel





- 1) Define sensor pixels
- 2) Define transforms to spacecraft



#### Transforms from sensor to spacecraft

- Rotations
- Translations
- Homothety

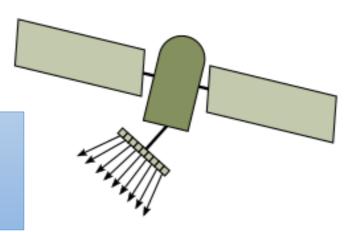


- 1) Define sensor pixels
- 2) Define transforms to spacecraft
- 3) Define datation model



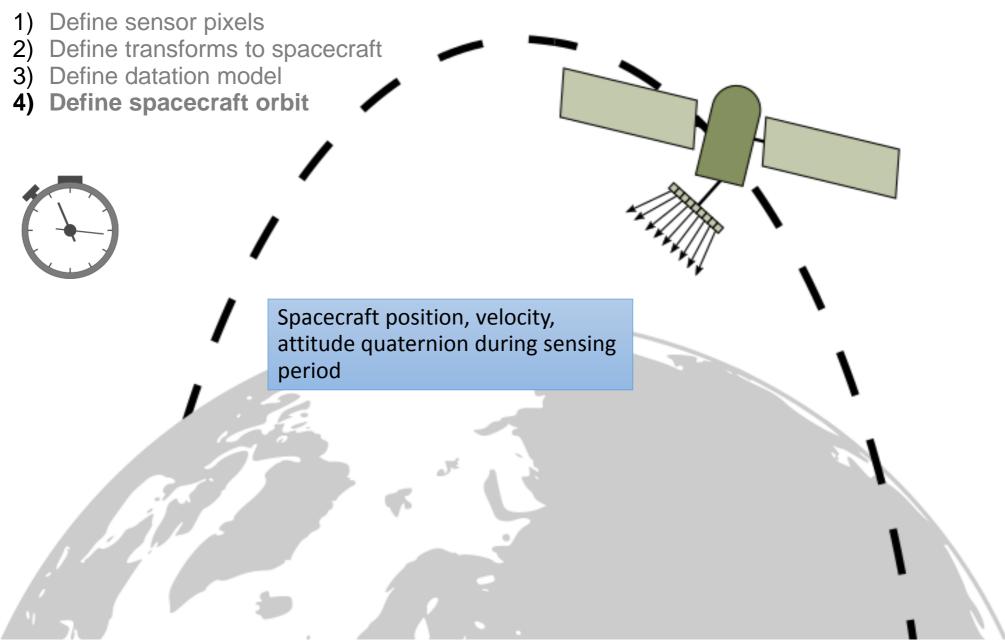
Sensing start time and stop time, frequency

- → Map acquisition lines with dates
- → Earth reference frame

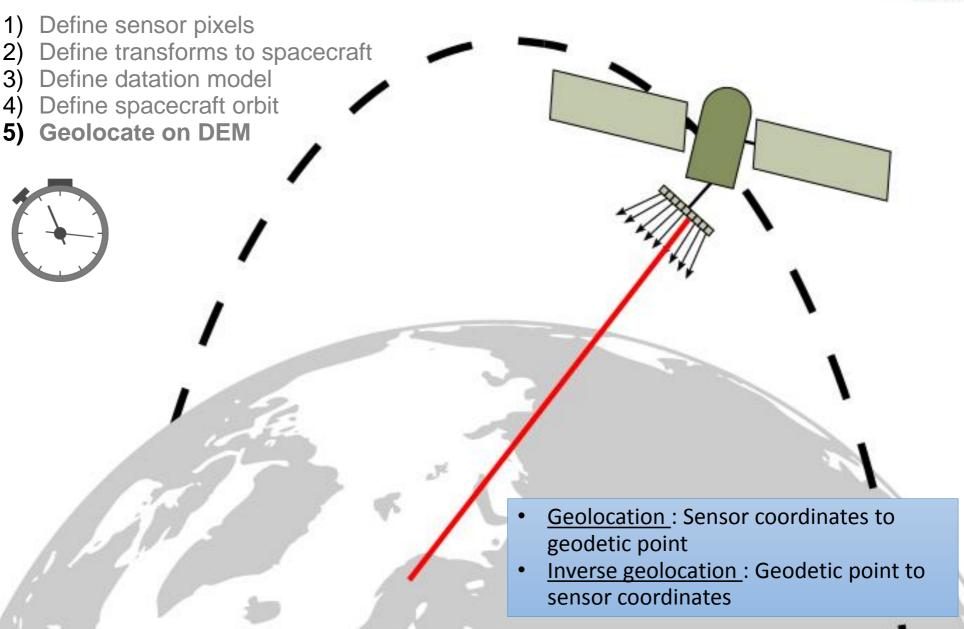














All this can be done in a few tens of lines, as presented in tutorials

https://www.orekit.org/forge/projects/rugged/wiki/Tutorial



# Birth



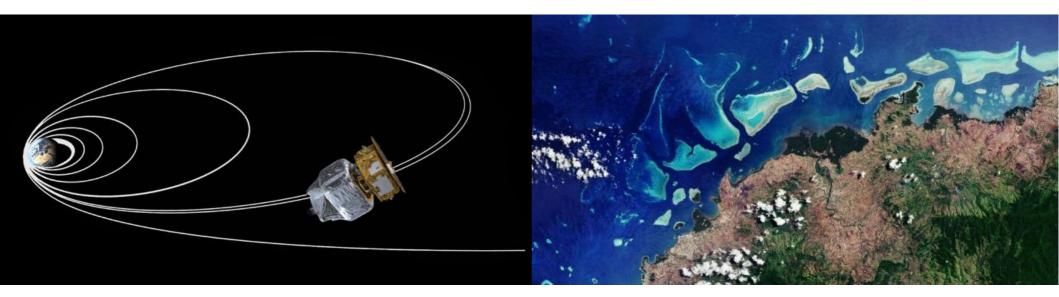
- → Sentinel-2 Instrument Data Processor developed at CS
  - > Radiometric corrections : dark current correction, equalization, defective pixel correction, etc.
  - > Geometric corrections and metadata : orthorectification of images, product footprints, etc.
- → The project needed a replacement library to
  - > Implement instrument viewing model
    Using sensing time, position and velocity, attitude, viewing directions, corrections
  - > Geolocate pixels
    - projection to digital elevation model (DEM)

      Inverse location from ground to detector coordinates
  - > Ingest and process all data related to geometry correction



#### Combine

- > CS Space dynamics team: Orekit library management of time scales, Earth referential, orbits, interpolators
- > CS Earth observation team: management of DEM, sensor geometry (linear detectors with line of sight for each pixel)
- ... to build the new library.





# Inside Rugged



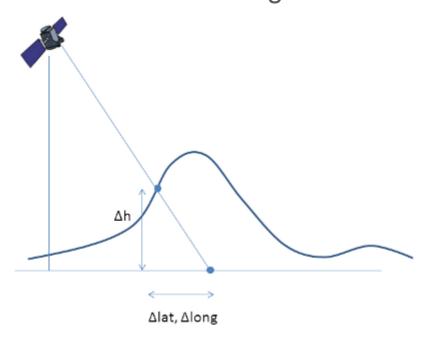
# Design Drivers

- → Built on top of Orekit and Hipparchus
- → Built for the immediate need (Sentinel-2) but extensible
- → Lightweight
- → Fast, state of the art location algorithm : Duvenhage



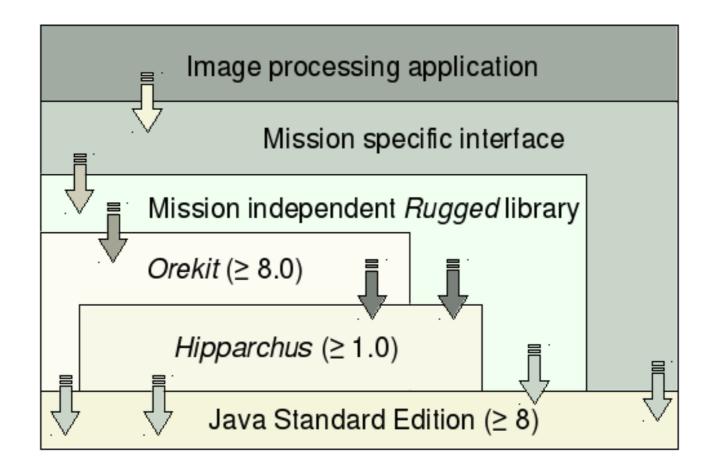
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## Overview





### What it does

- → Define push-broom sensors
- → Define (time-dependent) geometric transforms
- → Load and interpolate position/velocity and attitude from data points
- → Manage large DEMs as tiles
- → Earth frames from Orekit. Not limited to location on Earth...



# What it does not do (yet?)

- → Sensor concepts other than push-broom
- → Manage data formats. Rugged is currently agnostic to data formats
  - > This is handled by a mission-specific interface (i.e S2Geo library for S2)
- → Refinement of sensor geometry based on ground control points
  - To be released in next version



# How it performs

- → Location accuracy
  - > Earth model from Orekit is accurate
    - δΔψ, δΔε on precession nutation
    - ΔUT<sub>1</sub>, lod on proper rotation
    - u, v pole wander (polhody)
  - > Ray corrections
    - Light time correction, aberration of light correction, line-of-sight curvature in geodetic coordinates, atmospheric refraction
  - → Location accuracy is only limited by measurement errors. Rugged can handle very high resolution sensors



# How it performs

- → Time performance
  - > Direct location : 98500 points per second
  - > Inverse location : 53000 points per second

Intel Xeon 56xx with 8GB of RAM, single core



# Applications



## Sentinel-2 Instrument Data Processor

- → Sentinel-2 Mission
  - > Part of the Copernicus Eath Observation Programme (30 satellites)
  - > Two satellites S2A & S2B for a revisit period of 5 days
  - Optical imagery for land services



Image: ESA



### Sentinel-2 Instrument Data Processor

- → Sentinel-2 instrument
  - > 12 detectors with 13 spectral bands (10m, 20m or 60m) for VNIR & SWIR sensing
  - > 2592 pixels per 10m band, 640 lines per second
  - → About 109 million pixels per second to process

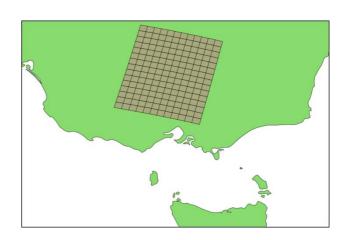


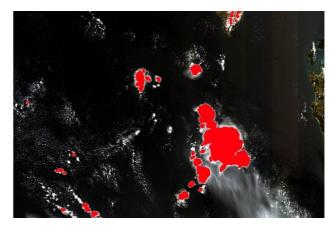
## Sentinel-2 Instrument Data Processor

- → Rugged is used in the processing chain to
  - > Orthorectify images

Compute product footprints

Geolocate quality masks







## SEOM

- → What is the SEOM Element?
  - Scientific Exploitation of Operational Missions
  - Objective = Enabling research community to extensively exploit data from European operational Earth Observation missions
- → Study 2 : Atmospheric corrections for coastal and inland waters Algorithms.
  - One studied algorithm is the masking of topographic shadows based on DEM.



## SEOM

- → Rugged in SEOM topographic shadow masking
  - > Sun location is easily retrieved at date of sensing using Orekit

Define vector SA from sun S to ground point A as a line-of-sight as if the sun was the sensor!
 Geolocate on DEM to get B and detect any large AB



# SEOM

→ Result of sucessful shadow masking in Etretat cliffs.





# Future



## **Future**

- → New developments
  - > Sensor geometry refinement using ground control points
  - > Support for matrix sensors
- → Rugged Project Management Committee